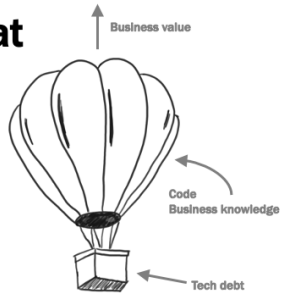
Understand What Influences Lift

Look at what you can both add and remove to continue to give your team lift.



Source: "Complexity it Outside the Code" – Jessica Kerr

Monday Morning Tech Video Hour

Build learning into your iterations by scheduling the time for this routine improvement.

Each iteration, rotate who on the team picks the talk to introduce newer topics and perspectives.

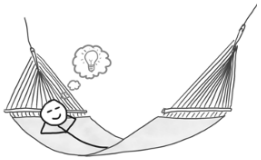
The Large Dog Method

Seek deep creative thinking periods in your life.

With changes in life, look at those as opportunities to find new creative thinking periods.

Hammock Driven Development

Your brain can process problems while you sleep, you just have to give it a chance.



Waking mind: Assign tasks
Background mind: Synthesizing, make connections

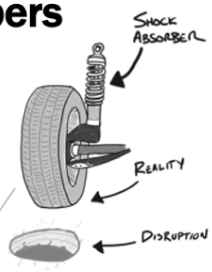
Source: "Hammock Driven Development" - Rich Hickey

Install Shock Absorbers

Reality isn't simple.

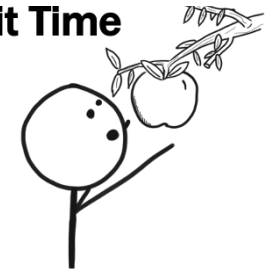
Install things into your team that can handle the typical fluctuations of life that can promotes stability.

Look at using a time schedule (Monday morning, Friday afternoon) which can typically be a stable period for these sessions.



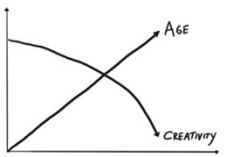
Low Hanging Fruit Time

Build in a stable schedule to address items for improvement which may not get attention otherwise.

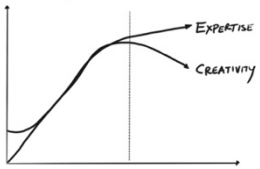


Make is long enough to start and complete the work as a team (ex. 2 – 4 hours) at a routine low peak period (ex. Friday afternoon).

Growing out of Creativity

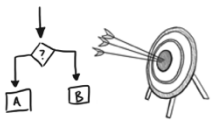


Expertise Effect



Divergent Thinking + Convergent Thinking

Focuses on producing many answers for a problem with varying levels of "correctness."



Focuses on producing a single, conventional answer for a problem.

Innovation Invigoration

Carl Chesser

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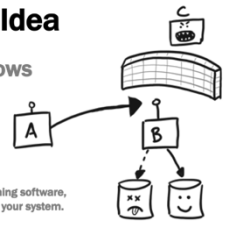
Visualize your Idea

Simple box and arrows can communicate more than you think.



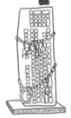
Whether you draw it or using a diagraming software, consider using emotional indicators on your system.

Build it in a Day

Commit to a fixed time period with a feasible scope to prove your idea.

A short time period (single day) is easier to negotiate and can be an effective building period for the idea.

ShipIt



Think Days

You can progress through large problems by organizing contributors to share ideas in a collective forum.

These promote the use of large meetings, which have a high risk of being inefficient with people's time.

You should plan these with care to be beneficial to the team.

Think Days: Planning

Organizers assign attendees to groups (intentional mix for diverse ideas)

Assign groups a problem set based on background and different experiences

Think Days: Idea Collection

Attendees start documenting their ideas before discussing with their group

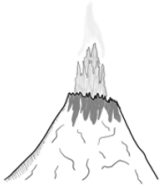
Group collects ideas and then discusses them within the group

Group shares ideas with the larger group for action

Think Day Pitfalls

Large group where individual voices dominate

No follow-ups, ideas are lost to sea



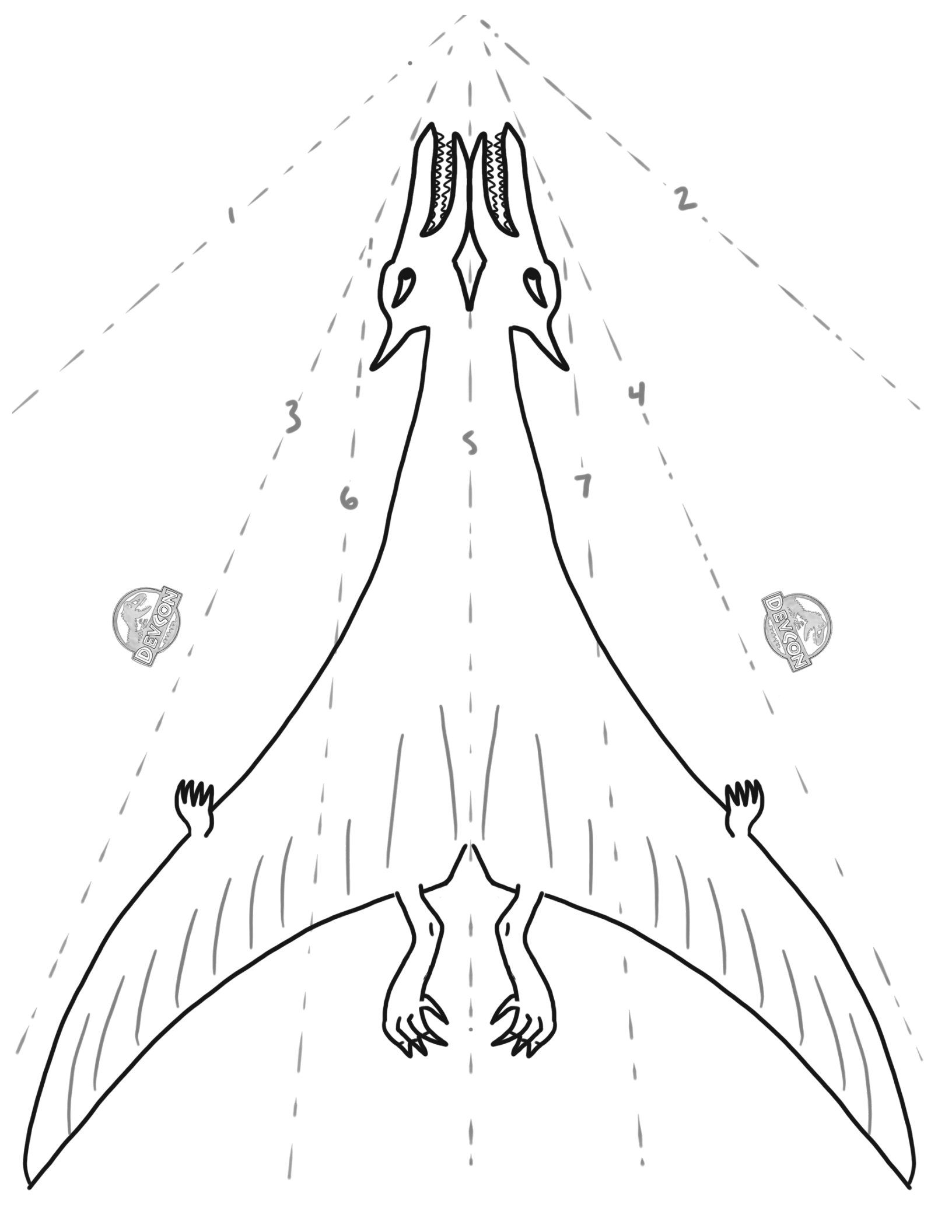
Problem venting is not guided to proposed ideas

Test Early. Test Small.

Share your idea with an individual to get quick and initial feedback.

Seek to address their initial questions or what triggers their emotional responses.

Build champions for the idea, by making it a shared idea.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